# The twelve (12) Andromeda Council Biospheres -



including the six (6) healthcare biospheres / 'hospital ships'

Approximate size of: Pluto

**2m** people – at full capacity

12 executive officers

50k crew members

30k civilians including families

12 Ambassadors + 12 Ambassador Regents, numerous sub-committee & advisory board members

#### **AN EXAMPLE**

Below is a 'cross-section' view of the layout of the primary Andromeda Council biosphere/command ship. Just follow the colored text left to right to match the floors, rows, designated areas & rooms.

26 floors [foliage throughout - ivy, vines, bushes, trees, rolling hills, water falls, streams, large rock surfaces for rock climbing... much like the most very expensive resort hotels & new mall interiors

15 parks [avg. 5-30 miles in size per park] with automatic water misting system

daily traffic - people coming & going: 500 on a quiet day – upwards of 5,000 people on a busy day, per day, due to all the changes going on in our solar system... and multiple scientists & experts from Milky Way & Andromeda galaxies all converging, visiting & observing

elevators - floor to floor, and there is a bidirectional **tube transport system** – on each floor from one end to the other & the circumference of the whole biosphere

Crystal Generator / Beam /

(note: all rooms, all floors surround this power generator, it is very, very safe.)

& Engineering

Family Greenhouse/Garden Room Family Holographics/Recreation/Sports

**Family Astronomy Lookout Station** 

Main Command Control Room **Central Command Communication Room Astronomy Lookout Station** 

**Commander & Officers Quarters** 

**Crew Ouarters** 

**Food Central** 

**Gardens Greenhouse Room** 

**Ark Room Animals** 

**Holographic Central/Recreation/Sports** 

**Medical Observatory** 

Flight School/Adult Educational Rooms

**Docking Bay Hangar** 

**Scout Crafts City Size Ships** 

**Climate Control Room** 

Captains, pilots, engineers, scientists - Quarters

**Andromeda Council Room/Meeting Rooms** 

Ambassadors, Diplomats, Royalty, Council **Officials - All Secure Private Quarters** 

Playground for kids **Family Food Courts** 

Children's School

**Family Medical Observatory Room** 

## **TOTAL: TWELVE (12) ANDROMEDA COUNCIL BIOSPHERES**

#### (1) Primary Andromeda Council biosphere/command ship

**Purpose:** Andromeda Council primary biosphere is very much like an intergalactic & interstellar U.N. government center. The Council itself formally meets four times per week. Also Andromeda Council - sub-committee & advisory board meetings are held here every day, each work week. The Council is made up of 12 senior member planets: Pitolla, Nikotae, Legola, Kaena, Percula, Pershea, Ventra, Toleka, Ritol, (from the star system - Tau Ceti, Xeta, the home world of Galactic Federation), Degaroth, and Etorth. [also see this page of the Andromeda Council web site: <a href="http://www.andromedacouncil.com/about.html">http://www.andromedacouncil.com/about.html</a>]

This biosphere is also *the headquarters* for the coordinated defense of all Andromeda Council biospheres. It is well protected & well defended with extra strong defense shields due to all of the officials meeting here. It is the size of "**Pluto**".

#### Other five (5) standard biospheres and their purpose

[note: more biospheres are located just outside the solar system on stand-by in case they are needed]

(2) CENTORIA (Sen-toree-ah) Purpose: Defense Biosphere. note: Procyon people are stationed in this defense biosphere. Other volunteered warriors from other worlds include people from – this Andromeda Council web page - http://www.andromedacouncil.com/about.html - section heading: "Who and what is the Andromeda Council"

Star system: Arcturus Planet: Pitolla 10. Star System: Tau Ceti Planet: Xeta [Galactic Federation]
Star System: M103 Planet: Legola 11. Star System: Alhena Planet: Degaroth
Star System: Procyon Planet: Kaena 12. Star System: Betelgeuse Planet: Etorth

and from the Pleiades constellation, star system Taygeta, planet Dakote - these people are also stationed on this biosphere; as are the people from the Silver Legion.

(3) **NEMANSTAE** (Nemahn-stae) **Purpose:** Livable 3 D biosphere with 4 D and 5 D dimensional beings who will assist 3D Earth humans of all races to adjust to their new lives on the biosphere for their transport to the other 3 D world. This biosphere can hold: billions & billions of people... including the 1.75 +- billion Earth people. There will also be other 3D humanoid people from approximately (2 or 3) other 3D worlds known as: Aura, Baterra & Wahnkae (all typical Earth size people; but with much different variations of eye & coloring, the people from Baterra have beautiful, natural, multiple - 'birth markings' on their faces & bodies, and the people form Wahnkae have a much more stocky build) all located in the Milky Way galaxy all located relatively close to Earth. Each of these planets only have one race of people per planet. It is expected everyone will get along... this is the reason for the 10-12 year time span for travel to this new world so that people get spend the time necessary getting acclimated, getting to know one another, and used to one another.

Earth people, including many Earth animals & ocean/sea animals, will be the first people to board this transport ship. This biosphere is the size of **Jupiter**.

<u>note</u>: the **new Earth like world** is in fact – the size of Jupiter. A beautiful virgin world (not yet named), it is lush and green. It has hills, mountains, crystal clear rivers, springs, waterfalls, large oceans (fresh water, not salt). Keep in mind, this is a completely virgin world... nobody has tampered with it. And no native people currently on this world, none. There are four (4) completely separate, large continents. There are also a few large, medium & small islands. There are some native animals to this planet. It revolves around two (2) suns, therefore there is only day time with full sunshine & twilight.

- **(4) PLEIADRA** (Plee-odd dra) **Purpose:** The exact same as "Nemanstae" as described on the prior page. It is a completely livable 3D biosphere with 4D and 5D dimensional beings who will assist 3D Earth humans of all races, including the humanoids of the other worlds, to adjust to their new life on the biosphere for their transport to the other 3 D world. This biosphere is also the size of **Jupiter**.
- **(5) SARSTA** (Sar-sta) **Purpose:** Engineering/Builders Biosphere. This is where the creation of livable 4 D manifestations (i.e. house structures, clean water, clean air, space ports, mechanical computerized food compartments, ships, etc.) for Earth's new 4D way of Life. This biosphere is the size of **Venus**.
- (6) VIERA (Vee-arr-ah) Purpose: Interstellar and Multi-dimensional Communication Center for throughout the Milky Way galaxy. It is the place of operations for the "Telepathy and Vocal Communication Observation & Advisory Board". This biosphere houses scientists & sociologists on this board to whom the members of the "Galaxy Sector Planetary Exploration Discovery & Assessment" various teams report regarding each Andromeda Council & Galactic Federation potential new member. You can find all of the references to all of the sub-committees & advisory boards on the Andromeda Council web site: <a href="http://www.andromedacouncil.com/about.html">http://www.andromedacouncil.com/about.html</a> under the section called: "Sub-committees & Advisory Baords". the This biosphere is roughly the size of Mars.

## The six (6) Andromeda Council hospital biospheres, hospital 'ships'

## **NOTES:**

## **Healing**

Chief Medical Officer Azar has said there are different types of doctors for different type of treatments just like you have on Earth. The only exception is that we use different frequencies of energy, light, color, sound; and we use replicators for food on the biospheres as ordered by the doctors.

The counseling teams deal with the energy re-alignment and the psychological / emotional and mental stability of the human patients. Once they have been treated for their physical, emotional, and any other traumas, they are counseled and transferred to another hospital biosphere for orientation and education.

After their initial orientation and having received an updated education, Earth humans can make their own choice to return to Earth with their memories intact, or removal of traumatic memories, to finish out their lives with the time line re-call of their original memories.

Counselors have a big responsibility because they have received each Earth human's soul records given to them by Chief Medical Officer, Azar, and/or her staff. From Earth human's soul records the counselors bring the up-to-date patient reports to Chief Medical Officer Azar, and/or her staff. They have meetings with her to determine what decisions that they need to make based on the Earth's human soul records. These meetings are to held by the medical team to discuss with each patient various options... because they do not want to interfere with the patients' previously agreed to learning experiences with regard to each person's own chosen life experiences... for each life time he or she has come to Earth. The counseling teams can advise each patient suggestions for improvement. But they cannot take away each persons assigned/chosen learning experiences until each patient completes them before moving on to the next phase of their life's mission.

## **Adoption**

If an Earth human being is single and has <u>no family</u> on Earth - he or she may decide if he or she wants to - to remain with the Andromeda Council. With the approval of the Andromeda Council and their sub-committees, each person will be given Galactic Federation citizenship which entitles them to be adopted by the Andromeda Council, and be placed with a family who will sponsor him/her for their continued education and integration for placement to any planet of their choice within the Galactic Federation. He or she would go to the hospital biosphere of WANDEKI to be awarded Andromeda Council adoption and placement with the sponsor family through the Galactic Federation membership planet of his or her choice.

(7) **PONTAE** (Pahn-tae) **Purpose**: Physical Healing for 3 D Earth human forms [ only 3D Earth humans]

<u>note</u>: For Earth human patients that need immediate triage treatment, Chief Medical Officer Azar did not want these Earth human patients to be further 'traumatized' by seeing star people that are different than humans of Earth. She felt they would need to be in more 'comfortable', familiar surroundings. For this reason, we have one hospital biosphere that is specifically only devoted to serving an – Earth human population. Once patients have been treated and counseled, then they can see humanoids from other home worlds... other than Earth. If the PONTAE biosphere is at full capacity for human beings, then, the other multi-dimensional hospitals are on stand-by to provide available space for Earth humans as well. This biosphere is the size of: **Pluto.** 

Break down of human - Medical staff aboard this biosphere.

2,000 doctors

**3,000 nurses** 

2,000 staff (nursing companions)

3,000 counselors

10,000 TOTAL

Standard Biosphere Count of Commander, Officers, and Crew

12 Officers

50,000 Crew members

5,000 Civilians including families

55,012 TOTAL

TOTALS 10,000 HUMAN MEDICAL STAFF

55,012 OFFICERS, CREW, CIVILIANS/FAMILIES

(8) **TESTSOL** (Test-soul) **Purpose**: Psychological / Emotional Healing\*

\*Asterisk Note: This refers to all dimensional life forms that have need of healing, in addition to the 3D dimension physical forms, because multi-dimensional beings [4D, 5D] have fought against the negative forces on the behalf of 3<sup>rd</sup> dimensional Earth humans. Multi-dimensional 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup> dimensional beings will be taken to the following five (5) biospheres depending on which area of treatment they need based on severity: TESTSOL, MANTRAEL, MIKA, ANDORA and WANDEKI.

Psychological / Emotional Health – TREATMENT – Healers & Staff Quarters

Psychological / Emotional Health Observation / Patient Rooms - Psychological Healer Offices and Consultation Rooms

#### Break down of Psychological / Emotional Healing Biosphere

5,000 Psychiatric Healers

10,000 Nurses

5,000 Housekeeping

3,000 Peace-keeping Security

23,000 TOTAL

# Standard Biosphere Count of Commander, Officers, and Crew

12 Officers

50,000 Crew members

5,000 Civilians including families

55,012 TOTAL

#### TOTALS 23,000 PSYCHOLOGICAL / EMOTIONAL HEALERS

55,012 OFFICERS, CREW, CIVILIANS/FAMILIES

(9) MANTRAEL (Man-tray-ell) Purpose: Energy Healing of Soul Signatures\*

**Energy Healers / Staff Quarters** 

Energy Soul Signature Holographic Observatory / Patient Rooms / Energy Soul Offices and Consultation Rooms

#### **Break down of Energy Healing of Soul Signatures Biosphere**

5,000 Energy Healers

2,000 Energy Assistants

5,000 Housekeeping

3,000 Peace-keeping Security

15,000 TOTAL

## Standard Biosphere Count of Commander, Officers, and Crew

12 Officers

50,000 Crew members

5,000 Civilians including families

55,012 TOTAL

#### TOTALS 15,000 ENERGY HEALING STAFF & SECURITY

55,012 OFFICERS, CREW, CIVILIANS & FAMILIES

(10) MIKA (Mee-ka) Purpose: Psychological / Emotional Counseling\*

Psychological / Emotional Health - Follow-up Counseling / Counselors & Staff Quarters

Psychological / Emotional Health - Patient Rooms/Emotional Counselor Offices & Consultation Rooms

#### **Break down of Emotional Counseling Biosphere**

**5,000 Emotional Counselors** 

**5,000 Emotional Assistants** 

5,000 Housekeeping

3,000 Peace-keeping Security

18,000 TOTAL

#### Standard Biosphere Count of Commander, Officers, and Crew

12 Officers

50,000 Crew members

5,000 Civilians including families

55,012 TOTAL

## TOTALS 18,000 EMOTIONAL COUNCELORS

55,012 OFFICERS, CREW, CIVILIANS / FAMILIES

(11) ANDORA (An-doora) Purpose: Soul Record Memory Downloads\*

Soul Record Library (TOTAL LIFETIME - SOUL - RECORDS / ARCHIVES)

Universal Librarians / Staff Quarters [3D, 4D, 5D, 6D] [including: Earth people]

Much like a 'mainframe computer', this biosphere contains the many total soul lifetime records for each patient. It is used toward the tail end of the healing process to help patients understand the greater overall picture of their total lifetime experiences.

Soul Record - Large Scale Holographic Observatory Room / Guest Rooms (for doctors & patients) / Universal Librarian Offices and Consultation Rooms.

**Break down of Soul Records/Archives Biosphere** 

5,000 Soul Record Universal Librarians 25,000 Individual Soul Record Assistants

5,000 Housekeeping

3,000 Peace-keeping Security

38,000 TOTAL

Standard Biosphere Count of Commander, Officers, and Crew

12 Officers

50,000 Crew members

5,000 Civilians including families

55,012 TOTAL

TOTALS 38,000 SOUL RECORD ARCHIVES STAFF

55,012 OFFICERS, CREW, CIVILIANS / FAMILIES

(12) WANDEKI (Whan-dekee) Purpose: Reunion of Star families/final counseling sessions\*

Final patient counseling & processing biosphere - for discharge.

Star Family - Extended Stay Quarters / Biosphere Housekeeping Staff

Counseling Observatory / Group Rooms, Meeting Rooms, Final Counseling and Release Rooms

Break down of Star Families—Final Patient Counseling & Discharge Biosphere

10,000 Final Session Counselors

20,000 Documentation Approval Release Counselors

10,000 Housekeeping

10,000 Sponsor Families from Andromeda Council

**10,000** Peace-keeping Security

60,000 TOTAL

Standard Biosphere Count of Commander, Officers, and Crew

12 Officers

50,000 Crew members

5,000 Civilians including families

55,012 TOTAL

**TOTALS** 60,000

55,012